

Game-Based Assessments

(GBAs)

Suitable for

- Any age/role
- Especially graduates

Applications

- Selection screening
- Development

Format

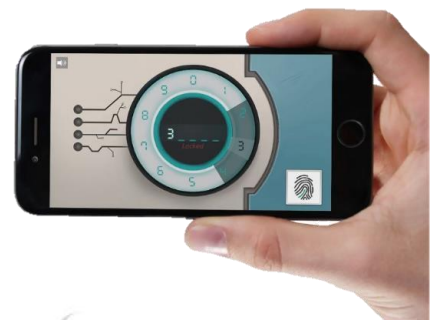
- Online games
- 20-50 mins

Summary

GBAs are the latest development in talent assessment. Neuroscience combines with psychometrics and game technology to help match people to the right roles and careers.

Online games are 'played' on mobile devices. They are highly engaging, fair, and measure thousands of data points, providing unparalleled insights based on real behaviours.

Candidate are benchmarked against performance profiles configured for your company, producing a reliable and predictive 'fit score' to guide recruiters.

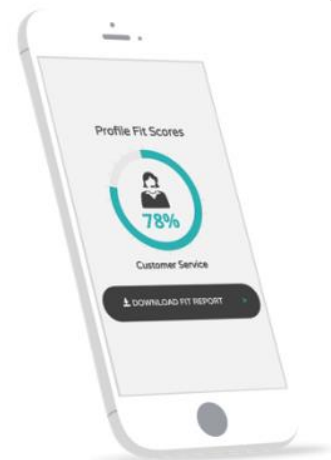


Key Features

- An ideal 'fit profile' is set up for each role
- 2 challenging game settings: "Skyrise City" and "Cosmic Cadet"
- Company branding is available in the games, and on reports.
- A 'Fit score' quickly identifies the best candidates
- Every candidate receives instant, easily interpretable feedback.

Insights

Up to 30 traits can be assessed, delivering insights into a person's cognitive processes, problem-solving style, emotions, interpersonal style, and approach to delivering results.

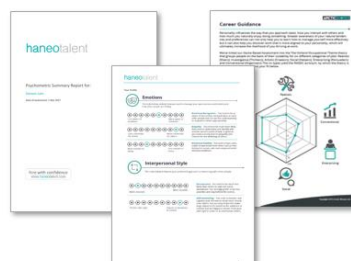


Reports

Manager reports



Candidate reports



"85% had a better perception of the employer brand after completing the GBAs."



Deloitte